

# TRICK MID INOFFS

## WITH THE NAP

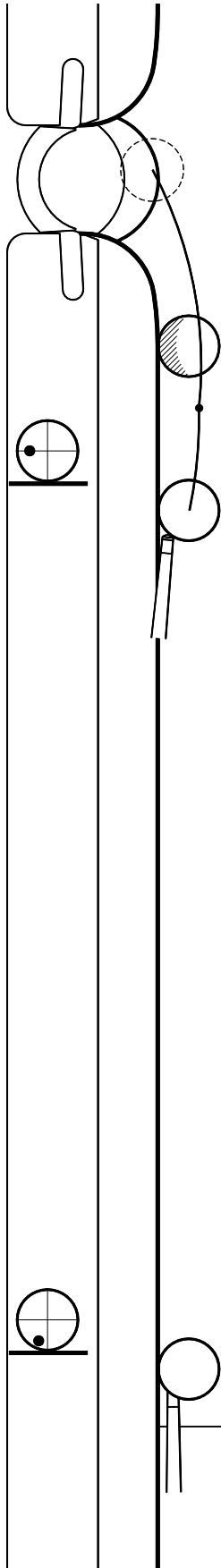
In this pozzey, aim about  $\frac{3}{4}$  ball on yellow, the *q*ball squirts out wider, but then kurvs back a bit to hit the yellow say  $\frac{5}{8}$ <sup>th</sup> ball, the *q*ball then throws left & goze parallel to the kushion, then kurvs left with the nap, & falls az it stops.

**PACE** The *q*ball hazta reech the midpoint of the pocket, only just. U kontrol pace by hitting the *q*ball on the equator or below az needed.

**POCKET** On som tables, u are lucky to get this in-off once in 10 trys. U will improov your average if u roll the yellow along the korrekt path at the pocket, pushing down gently, to form a very slight groov, but don't make a permanent indent.

**BAULK LINE** With praktis, u kan get this inoff when the *q*ball iz near the baulk line. U will havta hit the *q*ball at about 7 o'clock (az shown), to take pace off the *q*ball. Aim along the kushion, the *q*ball bounces off the kushion about halfway along & hits the yellow just right of center.

**YELLOW** With praktis u kan get inoffs with the yellow allmost half way to the baulk (not shown). But u will need a friendly pocket, forming a slight groov at the pocket will help (see "Cheating").



## AGAINST THE NAP

The *q*ball needztabe off the kushion (az shown). Aim for the center of the yellow, the *q*ball squirts out wide, then kurvs back & hits the yellow near center, the *q*ball then throws to the right & goze parallel to the kushion, then kurvs left & falls az it stops. This shot bekums very diffikult when the *q*ball iz further away, or when the yellow iz further from the pocket.

