

How can Takeover Day activities be used for Arts Award?



Takeover Day is an annual day when young people and children nationwide are given powerful, meaningful, decision-making roles within museums, galleries, archives, arts and heritage sites.

Arts Award is a national qualification that supports children and young people aged up to 25 to connect with and take part in the arts world. Five levels are available; Arts Award DISCOVER and Arts Award EXPLORE are designed for ages 5 and upwards, and BRONZE, SILVER and GOLD are open to age 11 and above. GOLD Arts Award carries 35 UCAS points.

Why not link your Takeover Day activities with Arts Award and find new ways to put young people at the heart of your work? Takeover Day activities can fit with all Arts Award levels, from discovering art all around you at DISCOVER to working alongside a curator or installing an exhibition for GOLD.

Here are some ideas:

Takeover Day Activity

How it can be used with Arts Award

Exploring and researching your collection and writing creative exhibition labels

- ✓ Finding art forms all around you (DISCOVER)
- ✓ Taking part in arts activities (BRONZE)
- ✓ Arts research (SILVER and GOLD)

Taking over in roles including:

- Visitor Welcome Hosts
- Press and Marketing Officers
- Tour Guides
- Curators
- Performers
- Film-makers
- Designers
- Artists
- ✓ Exploring the work of arts and cultural organisations (EXPLORE)
- ✓ Arts activities (BRONZE and SILVER)
- ✓ Researching arts career paths (SILVER and GOLD)

Leading tours

- ✓ Finding art forms all around you (DISCOVER)
- ✓ Finding out about the work of artists and arts organisations (EXPLORE)
- ✓ Developing art form understanding (BRONZE, SILVER or GOLD)

Designing visitor guides, audio tours and films – developing new skills in photography, filming, drawing and creative writing

- ✓ Taking part in arts activities (DISCOVER, EXPLORE, BRONZE or SILVER)
- ✓ Developing arts practice (GOLD)

Curating a pop-up exhibition or putting on a performance – developing creative skills including choosing objects, planning and managing how displays will look, describing and explaining displays to visitors

- ✓ Taking part in arts activities (DISCOVER, EXPLORE, BRONZE or SILVER)
- ✓ Developing arts practice (GOLD)
- ✓ Leading an arts project (SILVER or GOLD)

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Kids in Museums / How can Takeover Day activities be used for Arts Award? (page 2)

Designing and producing objects for your organisation to sell in the shop

- ✓ Taking part in arts activities (DISCOVER, EXPLORE, BRONZE or SILVER)
- ✓ Developing arts practice (GOLD)

Promoting, marketing and putting on a performance, exhibition or event

- ✓ Taking part in arts activities (DISCOVER, EXPLORE, BRONZE or SILVER)
- ✓ Developing arts practice (GOLD)
- ✓ Leading an arts project (SILVER or GOLD)

Creating young-person led workshops and activities for younger children and peers

- ✓ Taking part in arts activities (DISCOVER, EXPLORE, BRONZE or SILVER)
- ✓ Developing arts practice (GOLD)
- ✓ Leading an arts project (SILVER or GOLD)

Case studies

Visit our website to see Arts Award case studies and resources including:

- Penlee House's Takeover Day partnership for BRONZE, SILVER and GOLD where young people produced a performing arts event in response to Penlee House's exhibitions.
- Norwich Castle's work experience BRONZE in a week where year 10 students learned and shared valuable skills.
- Lakeland Museums Education Network's DISCOVER with local schools where a group of museums worked with year 3 pupils on a range of engagement and interpretation projects.
- Watts Gallery's outreach Bronze where teenagers researched and produced a film about the gallery's founders.

Find out more...

Kids in Museums and Arts Award are working together to help more museums run Arts Award
To find out more about Arts Award visit www.artsaward.org.uk
Get in touch with the Takeover Day team at takeoverday@kidsinmuseums.org.uk



