STEP IN TIME

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TEASER

EXT. THE VOID

A completely black void. Silence...until a STREAK OF LIGHT shoots like a comet from the left end of the void to the right.

INT. TIMEKEEPER'S TIME MACHINE - CONTINUOUS

Sonny, Buzzy and Figment are huddled on the platform, hurtling through the void, protected on all sides from the chaotic light and fury generated by time travel. Buzzy and Figment play cards.

A dull roar hums, like an airplane engine. Barely noticeable until...

SONNY Gah, I can't stand that noise any longer!

FIGMENT What noise?

SONNY

It's not white noise at all! It's like a thousand oceans on all sides of me!

FIGMENT That sounds pretty peaceful.

SONNY When I think of peaceful, I tend not to picture time machines burning away into oblivion.

BUZZY

(SITTING UP) Oblivion?

FIGMENT

No one is going to oblivion. This time machine isn't burning up, either. It's just doing its...time machine thing!

SONNY Time machine "thing"? Seriously? What "thing" is that? FIGMENT Time travel?

SONNY Well, I've had it! We have to stop this thing now!

Sonny stands and waddles in place.

FIGMENT Sonny, when's the last time you slept?

Sonny turns to Figment. His eyes are completely bloodshot.

SONNY Sleep? Who needs sleep when you can just time travel from night to morning? It's not like we didn't do it when we went from the eighties to the nineties! (LAUGHING) That's like skipping ten nights of sleep!

FIGMENT Sonny, I think you need a break.

SONNY I don't need a break! What I need... Is a break!

Buzzy calmly squares up to Sonny and SLAPS him in the face.

SONNY (CONT'D)

Yow!

FIGMENT Buzzy, why'd you do that?

BUZZY

(SHRUGS) It works in movies.

SONNY

(INCREASINGLY MANIC) Nothing works in the movies! That's why they're not real! Meanwhile, we're in the real world, picking up the slack by traveling through time! Not to mention space!

The main control panel of the time machine begins beeping and whirring.

BUZZY

Time's up!

SONNY What? What do you mean? Oh, no! We're going to die, aren't we?

FIGMENT Sonny, this has happened every time so far. There's no mystery about what's happening here!

SONNY Then where are we going?

FIGMENT Well... Okay, there's some mystery about what's happening here.

The beeping increases in volume and frequency. Buzzy grabs a rail and hangs on.

BUZZY

We're landing!

SONNY Landing where? Where?!

The white light surrounding the time machine grows brighter and begins to envelop the trio. Sonny screams as the light blankets him entirely. He keeps screaming until...

EXT. DISNEY-MGM STUDIOS - ENTRANCE - DAY

The time machine appears in a burst of light next to the gates of the DISNEY-MGM STUDIOS. Figment looks around and spots a teen wearing a Take That shirt.

FIGMENT Oh. It's the nineties again.

The time machine vanishes. Sonny starts screaming again.

END TEASER

EXT. DISNEY-MGM STUDIOS - ENTRANCE - DAY

Figment and Buzzy stare at the large teal-colored entrance to the park. Figment reads the large red letters running along the top of the structure:

FIGMENT The Disney-MGM Studios. Boy, we must be way back. Do you think this is another opening day, Sonny? (BEAT) Sonny?

Sonny is curled into the fetal position on the ground, rocking back and forth and blabbering nonsense.

BUZZY

Sonny!

Buzzy runs to Sonny and checks his pulse.

BUZZY (CONT'D) Are you dying?

MARY (O.S.) If he is, I want his jacket!

Mary stands behind them.

FIGMENT

Hey, Mary.

BUZZY (DISTRACTED) Hi, Mary.

MARY Well, don't sound so excited to see me.

SONNY We're never going home.

MARY Oh, no! What happened to Sonny?

BUZZY

He's dying!

MARY Oh, really? I was just joking about the jacket. I don't think it would fit me, anyway. I'm a little too old.

Mary presses her hand to his forehead.

SONNY

How old are you, anyway?

MARY (BEAT) I think thirty? I mean, I definitely was thirty.

SONNY You think?! You was?! (HYPERVENTILATES) How could you not even know?!

She wipes her hand off.

MARY Yikes. You're sweatier than usual. Sonny, I think you're having a panic attack.

BUZZY Panic attack?

MARY Oh, yeah. Big time.

FIGMENT Sonny doesn't panic about anything. He's cool! That's his thing!

MARY

Well, sometimes it happens whether you like it or not. It probably doesn't help that he's been homesick for your time since I first met him. Is there anything he likes to do to relax?

BUZZY

Watch the news.

FIGMENT Eat spicy foods.

BUZZY Check his credit score.

FIGMENT

Read internet comments about himself.

BUZZY Listen to nu metal music.

MARY Good lord! It's like he's got the key to Heart Attack City.

SONNY (SHIVERING) And yet I still have to pay their ridiculous income taxes!

MARY

Sonny, you need a vacation. Let's get you away from Disney World. The good news is this isn't opening day, so no opening-day crowds.

The gang sighs with relief.

MARY (CONT'D) The bad news is it's July, which means this park has been open for just over a year and is at capacity almost every day.

The trio groans in defeat.

MARY (CONT'D) But look on the bright side! It's nineteen ninety! We can all dress like we go to Bayside High!

The trio groans again, angrily.

CUT TO:

EXT. STAR TOURS SPACEPORT - DAY

Mary pushes Sonny in a wheelchair (complete with blanket over his legs) up a ramp towards the concourse of the STAR TOURS SPACEPORT. Figment and Buzzy tag along. A massive AT-AT fires a blast of mist at them.

> SONNY (TO AT-AT) Is that you, papa?

FIGMENT

Hey, Mary? Are you sure this is the most relaxing place to take Sonny?

MARY Sure! They just opened here, but the reviews out of Anaheim have been rave. (BEAT) Raving? No, rave. The reviews have been rave. Anyway, it's a huge hit here, but I managed to get you your own private cabin.

BUZZY

How luxurious!

MARY

It's probably best that you guys stick with me while Sonny relaxes. I can show you all the cool movie stuff they have here.

FIGMENT It does sound like there are some good sparks hiding around!

MARY Yeah! We can find the spark we need, and Sonny can take the day off. Sound good, Sonny?

Sonny gives a weak thumbs-up.

MARY (CONT'D) That's the spirit!

The group moves past the queue where A HOST greets them.

HOST Hi, how many in your party?

MARY This one is traveling solo today!

HOST Excellent choice.

The Host wheels Sonny away.

FIGMENT "Excellent choice"? MARY I know, right? We're standing right here.

BUZZY (CALLING) Sonny! Do you want anything from Sid Cahuenga's?

SONNY (DRAMATICALLY WEAK) An autographed picture...of Art LaFleur!

INT. STARSPEEDER CABIN - DAY

The Host guides Sonny to a front-row seat in the spacious cabin of a STARSPEEDER 3000. A large STEEL WALL divides him from the cockpit. The host checks his seatbelt, then walks to the door.

> HOST You're all set. Enjoy your trip!

The Host closes the door.

SONNY

Hello?

The dividing wall drops, revealing a small robot, REX, in the pilot's seat.

REX

Oh, hello!

SONNY

Hello?

REX Is this your first time flying with us?

SONNY

Hello?

REX Yeah, it's mine too. You just sit back and try to get some sleep.

The cabin lights dim. Sonny curls up.

SONNY (YAWNS) Hello?

He passes out, snoring.

EXT. STAR TOURS SPACEPORT - DAY

Mary, Figment and Buzzy re-enter the park, sans Sonny.

FIGMENT Okay, Mary! Where are the movie stars and the motor cars?

MARY

Well, most of the production work will be on the studio side. See, the land used to be divided into two halves. We're in the theme park side now, but the studio side isn't too far. Come on, I'll show you some cool stuff on the way.

CUE MUSIC: "BACK IN BUSINESS," MADONNA.

A MONTAGE set to Dick Tracy's "Back in Business" of the trio:

INT. DISNEY-MGM STUDIOS - MONSTER SOUND SHOW

Figment, Mary and Buzzy stand on a stage and do foley work for a movie projected on the screen. The AUDIENCE boos them.

INT. DISNEY-MGM STUDIOS - STUNT ARENA

Figment watches through his fingers as INDIANA JONES runs from a giant rolling BOULDER. As the boulder rolls over Indiana, Buzzy applauds.

BUZZY

Again!

INT. DISNEY-MGM STUDIOS - SUPERSTAR TELEVISION

Buzzy is inserted into the classic *I Love Lucy* episode "Job Switching." He stands next to LUCY RICARDO as they both struggle to keep up with a conveyer belt full of chocolate. Lucy begins stuffing her mouth with chocolate.

> FIGMENT Mister Snodgrass is gonna kill us!

Mary and Buzzy watch from the audience.

MARY (LEANING TO BUZZY) Did you know Ethel was Lucy's landlord? That's weird, right?

BUZZY (SHOCKED) Figment's name is Ethel?

EXT. BACKLOT STREET - DAY

Mary, Buzzy and Figment drive in an old Packard convertible past the NINJA TURTLES. They are chased by a mob of angry STREETMOSPHERE PLAYERS.

EXT. STUDIO GATE ARCH - DAY

Mary guides Figment and Buzzy to the large arch of the Studio Gates.

MARY From the moment we cross this threshold, we step onto a real working studio. Everything here is authentic, and reflects the direction that the movie industry is going in now: filming things in Orlando.

FIGMENT I love it! Do they have a tour?

MARY They have three tours! The tram tour and the walking tour start here, and the Animation tour starts over there.

She points to another entrance to their right.

MARY (CONT'D) So, what do you think?

BUZZY

Sitting!

FIGMENT Yeah, let's do the tram tour! MARY All right, I love that enthusiasm. (CHECKS WATCH) I think there's a tour leaving in a minute. You may want to bring a poncho.

Buzzy pulls three PONCHOS out of his pocket.

FIGMENT Are you just carrying those all the time?

BUZZY No, that would be weird. (BEAT) The yellow one is yours.

INT. STARSPEEDER CABIN - DAY

Sonny opens his eyes. Stretches and yawns. Looks around while he smacks his lips.

SONNY Where am I?

where and r.

REX ! You were

Oh, hello! You were asleep for quite a while. Almost two minutes! My name is Rex. I'm your pilot!

SONNY

Pilot? What's going on?

REX

You're on a star tour, with Star Tours! You were a little woozy when they sat you down, so I tried to keep the noise to a minimum. And I succeeded!

Rex flips a switch, initiating a deafening KLAXON. Sonny jumps out of his seat.

REX (CONT'D) Hooray for me! (OFF SONNY'S REACTION) Oh, sorry!

He disables the celebration alarm.

REX (CONT'D) So, ever heard of us?

SONNY

I'm familiar with Star Tours, thank you very much. I was their corporate spokesalien for three months before they decided to go in a "less stupid" direction.

REX

When would that have been?

SONNY

Oh... No time in particular. Probably before you were even assembled. Where are we going, anyway?

REX

Well, our guidance system was programmed to take us to the Endor moon.

SONNY

Lovely.

REX However, the thruster systems were a little blown up on the way here.

SONNY And here come the shakes.

Sonny hyperventilates.

REX Don't panic! It's under control.

SONNY Where are we now?

REX Oh. I was hoping you knew.

EXT. SPACE

The Starspeeder sits motionless.

INT. STARSPEEDER CABIN - DAY

Sonny continues to pant.

SONNY Do you have a paper baggie anywhere?

REX Oh, we've never had the need before.

SONNY What about space sickness?

REX It gets a little boring, but I wouldn't say I'm sick of it yet. (BEAT) Eh? Eh?

SONNY You're not helping!

CUT TO BLACK.

END OF ACT I

<u>ACT II</u>

INT. TOUR TRAM - DAY

Mary, Figment and Buzzy sit towards the rear of a TOUR TRAM. The tram, linking several cars to each other, winds around the backs of some production office buildings.

> FIGMENT What happens in those buildings?

> > MARY

Those are production offices. They use them as temporary spaces for whatever productions are happening. Accountants, procurers, people who just sit...

FIGMENT What about that other building?

MARY

That's a production bungalow. They're mostly used for executives and story people. There's probably some movie magic happening in them right now!

INT. PRODUCTION BUNGALOW - DAY

Two WRITERS sit. They've clearly been up all night.

WRITER #1 Why would we call it Ernest Scared Stupid if he's already stupid?

WRITER #2 We've been arguing about this all night! The title isn't changing!

WRITER #1 It just doesn't make any sense!

INT. TOUR TRAM - DAY

The tour tram passes a series of eccentric CARS in a parking lot. The TOUR GUIDE points to them:

TOUR GUIDE

You'll notice some cars parked there in our prop storage warehouse area. The two futuristic vehicles are from *Blade Runner*, and the red car is the Coyote from *Hardcastle* and *McCormick*.

Buzzy gasps and grabs Figment's arm.

BUZZY

Hardcastle and McCormick!

TOUR GUIDE

The classic black car with gray spokes was used in *The Untouchables* with Sean Connery and Kevin Costner...

TOUR GROUP (APPLAUDS)

TOUR GUIDE And farther ahead you can see some colorful vintage cars that were used in the filming of *Dick Tracey*.

TOUR GROUP

(BOOS)

MARY

(TO THE GROUP) It's not that bad! Stephen Sondheim wrote the songs!

BUZZY You've seen it?

MARY Oh, yeah. Probably fifty times.

A TOURIST in front of Mary turns to face her.

TOURIST #1

It's only been out a month. How'd you see it fifty times?

MARY

I...worked on it?

TOURIST #1 Oh, yeah? What's Mandy Patinkin like?

MARY (BEAT) Difficult?

The Tourist nods solemnly and turns back around. Mary looks at Figment & Buzzy and shrugs.

EXT. SPACE

The Starspeeder continues to sit idly in outer space.

INT. STARSPEEDER CABIN - DAY

Sonny sits and stares at the ceiling, feebly singing T.L. Barrett's "Like A Ship." Rex fiddles with the control panel of the shuttle.

> REX You've got a lovely voice.

SONNY Please leave me alone.

REX No problem!

A beat.

SONNY How long until we get out of here?

No answer.

SONNY (CONT'D)

Rex? (BEAT) Please don't leave me alone!

REX You told me to.

SONNY I was just being cute!

REX Well, we always try to accommodate any request at Star Tours, be they big or small. SONNY How big of a request is it for you to get me back to Earth and never talk to me again?

Rex tightens a screw and pulls a switch on the console. The ship putters back to life.

REX Not big at all!

SONNY You did it! You're a genius!

REX Thanks! I just pulled this switch here, next to this one --

He pulls another switch, causing the ship to blast off in a spiral. Sonny is pinned to his seat by the g-forces.

REX (CONT'D) Sorry, sorry!

SONNY (STRAINED) Just...make it...stop!

The ship comes to a halt.

SONNY (CONT'D) Thank you.

REX You're welcome! But I didn't do that.

The ship begins moving again; this time it's slower and more deliberate.

REX (CONT'D) I think we're in a tractor beam! Wait, maybe it's me. (CHECKS CONSOLE) Nope. No, it's definitely a tractor beam.

SONNY How did you even get certified for this job?

REX I took a correspondence course. The two scream as the shuttle is slowly pulled up by the tractor beam.

INT. TOUR TRAM - DAY

The tour tram slowly pulls around a corner, entering a residential neighborhood.

MARY Oh, boy. This is a blast from the past.

FIGMENT What's this?

MARY Residential Street. They use most of these houses for exterior shots.

FIGMENT You sure know a lot about this place.

MARY Well, this was my favorite park as a kid. Growing up, I watched every

movie I could get my hands on. When I came here for the first time, I was in love. It's part of why I wanted to be an Imagineer.

BUZZY

You wanted to be an Imagineer?

MARY Oh, yeah. I still do!

FIGMENT And you still love movies, right?

MARY

Yeah... But the magic of movies tends to lose its luster when you've been jumping through time for no reason.

FIGMENT There's a reason for everything!

MARY Maybe in movies, Fig.

She looks out at one of the houses.

MARY (CONT'D) Look, there's Herbie!

The tram passes HERBIE THE LOVE BUG scooting back and forth in one of the driveways.

TOUR GUIDE Everyone say "hi" to Herbie!

TOUR GROUP

Hi, Herbie!

HERBIE (ROBOTIC) Help me!

FIGMENT Did Herbie just say "help me"?

HERBIE I was a human once!

TOUR GUIDE (CHUCKLING) And speaking of "tin men," right across the street you'll notice the classic Cadillac used in the movie *Tin Men* with Richard Dreyfuss and Danny DeVito!

The tour group "oohs" and "aahs" as they forget about Herbie.

TOUR GUIDE (CONT'D) And now we're taking you to a part of our backlot called "The Boneyard!"

Buzzy sits up at attention. As the tram continues to roll towards the Boneyard, Figment also sits up at attention drawn to a nearby construction wall emblazoned with a logo for "MUPPET STUDIOS." Kermit the Frog's head sits between the two "P"s, and text on a cartoon bomb reads "SPRING 1991."

FIGMENT

Huh.

Buzzy takes this opportunity to quietly slip out of the tram and into the Boneyard, which is populated with large land vehicles and several spacecraft, as well as the Blackbird powerboat from NBC's The 100 Lives of Black Jack Savage.

> FIGMENT (CONT'D) Mary, what's the story with that wall?

MARY

Muppet Studios? It was a whole section of the area that was announced back when the park opened. It's what would happen if the Muppets got to run their own movie studio.

FIGMENT

They didn't already?

MARY

Well, after The Milagro Beanfield War they got out of the producing game for a while. Too bad this never gets built. They were going to have an entire version of the Great Movie Ride, but with Muppets; a restaurant, but with Muppets; stores, but with Muppets...

To the side of the tram, Buzzy runs through the Boneyard. He jumps on top of various spaceships and pulls door handles in an attempt to break inside of something.

> FIGMENT They never built any of it?

MARY

Well, Muppet-Vision survived. And they had a parade, and a stage show for a while. Not to mention the six-foot atmosphere Muppets.

She shudders.

FIGMENT But it could have been so much bigger and better!

MARY

Yeah. But just because an idea sounds neater to you than what we got, doesn't mean we need to trip over ourselves to fix it. There was a reason things didn't pan out.

FIGMENT

Yeah, we weren't here the first time. There's gotta be an Imagineer around here.

MARY

There is no "first time.". This is it! No one will remember the good stuff if we make it worse. I'm sure you've guessed what the future would be like if you made a mistake.

FIGMENT

Yeah, the bat wolves.

MARY

The what now?

FIGMENT

I know what you're saying. But since we started on this adventure, we've only been fixing the past to help make the future we already know. What if that's not why we're here at all? How are we helping people's imaginations if we're steering them to a certain outcome?

MARY

Then all these years have been for nothing.

FIGMENT

Years?

MARY Yeah. See, I --(BEAT) Where's Buzzy?

They look around.

FIGMENT

Oh, boy.

MARY Man, this stinks.

The tram rolls by a live *Dick Tracy* street performance with gangsters and cops. One of the performers hears her.

PERFORMER Hey, we're trying our best with what we have!

MARY Not you! I like your movie! PERFORMER (TO OTHER PERFORMERS) You hear that, fellas? We're back in business!

The performers hoot and holler as they fire blanks into the sky.

CUT TO BLACK.

END OF ACT II

ACT III

EXT. SPACE

The Starspeeder zips past multiple STARFIGHTERS that are engaged in a fierce battle.

SONNY (V.O.) Captain's log, stardate one-twofour... Forget that part. I'm trapped in a vacuum of incompetence. A slave to the unwitting machinations of a fledgling tour guide. As soon as I get --

REX (V.O.)

Hello?

INT. STARSPEEDER CABIN - DAY

Rex slaps buttons and switches on the Starspeeder console. Sonny is huddled in his seat.

> SONNY What do you want? I'm busy talking to myself!

REX I hate to ask, but I could use a little help here.

SONNY Well, it's a good think you didn't ask.

REX I know it's not my place to say, but you seem a little stressed.

SONNY Of course I'm stressed! Look at this!

REX You were stressed before, too. Come to think of it --

A laser BLASTS the hull of the shuttle.

REX (CONT'D) You've kind of been a pill this whole trip!

SONNY It's not my fault. If you knew what my week has been like, you'd be panicky too!

REX

Oh, yeah? How do you think I feel? I'm gonna be decommissioned after all this!

SONNY Well, I don't know why! You've seemed perfectly capable in all of this mess!

A beat.

REX

Really?

SONNY

Yes! You haven't gotten us killed. You've been perfectly nice to me, and I've been a jerk! I just don't know why!

Rex looks at the control panel.

REX

Well, maybe you'd feel like less of a jerk if you gave me a hand with this panel.

SONNY Really? You trust me to fix that?

REX

Yes. I trust you.

Sonny smiles.

SONNY I haven't heard someone tell me that in twenty space-years. Which is also about twenty Earth-years. (BEAT) I'm not sure why we differentiate the two.

He grabs a wrench.

SONNY (CONT'D) Let's get to work!

Sonny leaps into action and works on the panel. Rex assists, and after a brief REPAIR MONTAGE...

Rex hits a RED BUTTON on the console. Nothing.

REX Huh. I guess that didn't work.

SONNY (THROWS WRENCH) Bah! I thought personal validation would be my rocket fuel!

He storms back to his seat and plops down, defeated.

REX But you fixed the ship's antenna!

The view through the cockpit changes from the space battle outside to an episode of *The Golden Girls*.

REX (CONT'D) Oh, I haven't seen this one.

Sonny sighs.

SONNY

I always liked television more than movies. It's shorter. Easier. If you don't like what you get, there's another episode right around the corner. Plus, George Wendt always has a job.

Sonny and Rex take a moment to watch in peace.

REX

I hope it's not forward of me to say, but I hope you find out what's bothering you. You look tired.

SONNY

Thanks! That's one more thing I have in common with Jimmy Fallon.

Sonny puts his hand on Rex's shoulder.

SONNY (CONT'D) Rex, you've given me an epiphany today. (MORE) 25.

SONNY (CONT'D) I really, really miss things being normal. But I forgot the normal things I still have.

REX I'm glad I made your tour special! Would you mind filling out a brief survey at the end of our trip?

SONNY Not at all, if we were getting out of this. But I don't think we're going to get the kind of ending they get in the movies. (BEAT) Unless it's one of those cannibal movies.

A massive SHOCKWAVE rocks the dogfight, scuttling the other starships and shorting out the feed in the cockpit.

SONNY (CONT'D) What the Force?

The Imperial ships are in smolders. From below the cockpit, a SMALL SHIP floats upward into view, face-to-face with the Starspeeder. Rex flips on headlights to reveal Herbie, with Buzzy in the driver's seat.

Aw!

REX I hope that's not another bad guy.

SONNY It depends on his mood, really.

BUZZY Hey, Sonny! I missed you!

SONNY

REX

Aw!

SONNY (CONT'D) I missed you more, you absolute lunatic.

REX

I missed you too, whoever-you-are!

EXT. SPACE

A HYDRAULIC ARM extends from the tail of Herbie's chassis and grabs the front bumper of the Starspeeder like a claw machine. Herbie tows the shuttle away from the battlefield and back towards Earth.

> HERBIE One good deed down, ninety-nine to go.

EXT. CHINESE THEATER - DAY

Mary and Figment stand in front of the Great Movie Ride, scanning the horizon for Buzzy.

MARY I think I see him! (BEAT) No, that's just a folded-up sweatshirt.

An IMAGINEER approaches them.

IMAGINEER Excuse me, are you Figment?

FIGMENT

I am!

IMAGINEER

Wow! It's a huge honor to meet you! You're kind of a legend around here.

MARY

Really? Already?

IMAGINEER

Of course! Some of our best and brightest have talked about seeing Figment when they needed a spark of creativity. Heck, it's part of why you're so popular in EPCOT. (TO MARY) Did you know we were going to put a

Matterhorn in the Magic Kingdom?

MARY

I did.

IMAGINEER

And that's just one example! Figment, is there any chance I can run some ideas by you?

Figment looks at Mary.

FIGMENT You should talk to my friend Mary.

Mary looks at Figment.

FIGMENT (CONT'D) She's got a lot of ideas, and she knows as much about this place as anyone. She's helped you already without you even knowing it.

She smiles at Figment.

IMAGINEER Mary, it's a pleasure to meet you. How about lunch at the Soundstage Restaurant?

MARY That sounds great. I do have to help find our friend first, though.

Figment looks up.

FIGMENT

Uh, Mary?

Mary looks up; then the Imagineer and the crowd of tourists around them looks too: In the sky, Herbie

tows the Starspeeder through Earth's atmosphere. The crowd goes wild.

IMAGINEER

Wow.

FIGMENT How's that for movie magic, Mary?

Mary doesn't say anything; she just smiles.

Herbie gently lowers the Starspeeder into the plaza. The crowd rushes to take photos and see who's inside. Sonny is the first to exit, ready for his audience. The crowd cheers and reaches over him to help Rex out, treating him like a celebrity. Buzzy hops out of Herbie and pats his hood in gratitude before rushing to Sonny and hugging him. Sonny hugs him back, and they walk to Figment and Mary.

> MARY Hey, Sonny. How was your vacation?

> SONNY Mary, I gotta thank you. That tour really helped me get some perspective. Did you know I'm a total Sophia? It's not a good thing!

IMAGINEER Am I missing something here?

MARY I'll explain everything at lunch. (TO FIGMENT, SOTTO) Well, not everything.

Figment smiles at her.

MARY (CONT'D) Thanks, Fig. I'll see you all tomorrow.

FIGMENT Bright and early!

Mary and the Imagineer leave, and the time machine flashes into the plaza.

SONNY I see you did your spark thing today.

FIGMENT Actually, no. Mary's gonna take the wheel on this one.

SONNY So you've done nothing today.

FIGMENT

I did stuff!

SONNY What did you do?

Buzzy hops on the platform.

BUZZY He helped Lucy Ricardo at the candy factory!

SONNY Is that code for something?

FIGMENT And I went on a tour!

SONNY Was it a star tour?

FIGMENT It was a movie tour!

Sonny looks at the Chinese Theater.

SONNY What, that?

FIGMENT No, a different tour.

SONNY How many tours does this park have?

Figment and Sonny hop on the platform.

BUZZY Can we come back and see the movie ride?

FIGMENT Maybe. Every idea has a spark!

The time machine flashes out of the plaza.

EXT. THE VOID

The same completely black void from the beginning, but this time the STREAK OF LIGHT flies from the right end of the void to the left.

SONNY (O.S.) Did you get my Art LaFleur photo?

BUZZY (O.S.) They were sold out. SONNY (O.S.) Figures. BUZZY (O.S.) They had lots of David Keith. SONNY (O.S.) Keith David? BUZZY (O.S.) No, David Keith. SONNY (0.S.) I don't know David Keith. FIGMENT (O.S.) Mary says he's in genre movies. SONNY (O.S.) (SCOFFS) All movies are genre movies. FIGMENT (O.S.) It's good to have you back, Sonny.

CUT TO BLACK.

END OF ACT III

STINGER

INT. EPCOT - LABORATORY - NIGHT

An ENGINEER stands at a console in a dim room. The console stands freely in front of a large dark chamber. The Engineer grabs a knob on the console and slowly turns it.

As the knob turns, a loud HUM emanates from the chamber and blue lights begin to strobe with increasing intensity. A harsh wind blows through the room, scattering papers everywhere. The Engineer smiles.

Once the noise hits a peak, the Engineer slowly dials the knob back until the chamber is silent and dark once more.

ENGINEER Wow! This is fantastic! This is going to bring EPCOT into the nineties in a big way, my friend.

They flip a few switches, raising the lights in the room.

ENGINEER (CONT'D) You've really outdone yourself with this invention. I can't wait to tell the folks upstairs about this!

They grab their coat and start to put it on as they head to the door.

ENGINEER (CONT'D) It's just a shame it's not a real time machine!

They exit. Inside the chamber is the TIMEKEEPER'S TIME MACHINE. SMRT-1 appears.

SMRT-1 Yes. It is a shame, isn't it?

He chuckles slowly, building to a maniacal laugh. The lights shut off.

SMRT-1 (CONT'D) Someone's still in here! Hello! Hello?

CUT TO BLACK.

END OF SHOW

Thank you to the creators of the following videos and articles that were used for research:

https://www.youtube.com/watch?v=R8EEFdJvHRU&t=44s

https://www.youtube.com/watch?v=DRjLdSyKFMk

https://www.youtube.com/watch?v=Qk4zo98_UrI

https://waltdatedworld.com/id68.htm

https://allears.net/walt-disney-world-chronicles-the-muppetstudios/