

STEP IN TIME II

Episode II
"Echo Mountain"

Written by

Tucker Ford

COLD OPEN

INT. SEA OFFICES - DAY

VICTOR ROBUSTELLI enters a dark room and flips a LIGHT SWITCH.

VICTOR
Hello, old friend. How long has it
been? Fifty years? I'd be lying if
I said I thought I'd see you again.
But fate has brought you to me...
We have unfinished business.

We see what he's talking to: The DREAMCATCHER. Rusting, paint chipping, falling apart.

VICTOR (CONT'D)
You're going to help me get what I
want. What I need.

A TECHNICIAN pokes his head out from behind the machine, startling Victor.

TECHNICIAN
Are you talking to me, sir?

VICTOR
What? Who are you?

TECHNICIAN
I'm Zack. It's my first day. They
told me to wipe this thing down--

VICTOR
You're being hazed, Zack! You're
the new guy! Wake up!
(SIGHS)
Sorry. I'm the one who started
this, all those years ago. Now I'm
going to finish it.

HENRY
Are... Are we still talking about
the hazing?

CUT TO BLACK.

END COLD OPEN

ACT I**EXT. FANTASYLAND '58 - DAY**

Figment, in a daze, walks past guests and cast members near the Royal Carousel.

FIGMENT
Can you guys still hear me?

EXT. FANTASYLAND '94 - DAY

Sonny is also near the Royal Carousel. The fashion is distinctly different from where Figment is.

SONNY
Yeah, can you hear me?

FIGMENT (O.S.)
Loud and clear!

SONNY
Where's Buzz?

EXT. FANTASYLAND '78 - DAY

Buzzy is riding the CAROUSEL. It spins slowly.

BUZZY
This thing is going too fast!

SONNY (O.S.)
I hear him.

FIGMENT (O.S.)
Good, me too.

EXT. FANTASYLAND '58 - DAY

Figment walks.

FIGMENT
We must have been split up for a reason. What year is everyone in?

SONNY (O.S.)
Not sure, but I smell patchouli.

BUZZY (O.S.)
L'Occitane?

SONNY
No, Coty.

BUZZY (O.S.)
You're in 1993.

Sonny grabs a GUIDEMAP.

SONNY
Says here I'm in 1994.

BUZZY (O.S.)
Oh! So close!

EXT. FANTASYLAND '78 - DAY

Buzzy hops off of the Carousel.

SONNY (O.S.)
How about you, Buzzford?

BUZZY
Well, I see a lot of high-waisted
pants.

SONNY (O.S.)
Kaftans?

BUZZY
Yeah, a few.

SONNY (O.S.)
Empire waists?

BUZZY
Yeah.

SONNY (O.S.)
1978?

BUZZY
Bingo!

EXT. FANTASYLAND '58 - DAY

Figment listens to the conversation.

SONNY (O.S.)
Oh, I am good.

BUZZY (O.S.)
You're like Anne Hollander.

FIGMENT

What are you talking about?

SONNY (O.S.)

This is why we don't bring you to fashion week, Fig. Where are you?

FIGMENT

1958.

BUZZY (O.S.)

Oh, boo.

FIGMENT

What?

BUZZY (O.S.)

At least have some fun with it!
Give us some clues.

FIGMENT

Oh, that's what you're doing. A game! I like games.

BUZZY (O.S.)

Wow!

EXT. FANTASYLAND '78 - DAY

Buzzy stands at the foot of the MATTERHORN.

FIGMENT (O.S.)

What happened?

BUZZY

Do you guys see this mountain? It's as big as...some sort of mountain!

SONNY (O.S.)

There are a few mountains, pal. Be more specific.

FIGMENT (O.S.)

Is it Space Mountain?

BUZZY

Nope. Just a regular mountain.

He examines its features closely.

BUZZY (CONT'D)

There's snow. Rocks. Alpine music.

SONNY (O.S.)
 Sounds like Space Mountain to me.
 Open and shut case, Fig.

FIGMENT (O.S.)
 Wait!

EXT. FANTASYLAND '58 - DAY

FIGMENT
 When we first went back in time,
 didn't we hear about Space Mountain
 originally being something else?

BUZZY (O.S.)
 Matterhorn!

FIGMENT
 Yeah! Good memory, Buzzy.

EXT. FANTASYLAND '78 - DAY

Buzzy stands beneath a MATTERHORN SIGN.

BUZZY
 Memory?

FIGMENT (O.S.)
 Tell us where you are.

Buzzy looks around and sees the SUBMARINE LAGOON nearby.

BUZZY
 Submabines! Suburus!

SONNY (O.S.)
 Are you okay? Do you smell toast?

FIGMENT (O.S.)
 Are you saying "submarine"?

BUZZY
 Oh, so that's how you say it.

EXT. FANTASYLAND '58 - DAY

Figment is in an under-developed area. No submarine lagoons
 or Matterhorns in sight.

FIGMENT

You're sure you weren't saying
"Subarus"? I don't see any subs.

BUZZY (O.S.)

I don't even know anymore.

SONNY (O.S.)

What do you see, Fig?

FIGMENT

A pile of dirt.

SONNY (O.S.)

Are you serious?

Figment is standing at HOLIDAY HILL, precursor to the
Matterhorn and big pile of dirt.

FIGMENT

I mean, it's a manicured pile of
dirt. But still a pile of dirt.

BUZZY (O.S.)

Must be the burial grounds.

FIGMENT

I don't think so. There are people
picnicking here.

A nearby HOLIDAY COUPLE waves politely at Figment.

FIGMENT (CONT'D)

Hang on, someone wants to talk.

SONNY (O.S.)

You don't know when you are, Fig.
Don't accept any candy!

BUZZY (O.S.)

What if he's in a candy-free
future?

SONNY (O.S.)

I don't know. Don't accept any bug
bars, or whatever.

Figment approaches the Couple.

WOMAN

Are you here to entertain us?

FIGMENT

No. Well, technically yes. But--

MAN
Dance, dragon.

FIGMENT
What?

MAN
Dance, I said!

They clap as Figment half-heartedly JIGS before giving up.

FIGMENT
Sorry, I usually love to dance, but
I'm looking for my friends.

WOMAN
Are they dragons, too?

FIGMENT
No, it's an alien and a human.

The couple laughs.

MAN
A human! What will they think of
next?

FIGMENT
What is this, anyway?

MAN
Why, this is Holiday Hill.

WOMAN
It's great for relaxing.

MAN
And necking.

Figment stares at the man.

MAN (CONT'D)
Necking. You know what I mean?

FIGMENT
(WHISPER)
What do I say?

SONNY (O.S.)
He wants to cut your neck off. Get
out of there!

FIGMENT

Is there any chance they may close this down soon? Maybe build a real mountain here?

MAN

Not if I chain myself to this very ground!

FIGMENT

Okay. What year is it?

The Woman chuckles.

WOMAN

If you have to ask, then you just know it's 1957.

MAN

It's 1958.

WOMAN

Oh.

EXT. FANTASYLAND '78 - DAY

Buzzy is inside a SUBMARINE, next to a SUBMARINE CAPTAIN.

BUZZY

Did he say 1958?

SUBMARINE CAPTAIN

No, I said 20,000.

EXT. FANTASYLAND '58 - DAY

Figment flutters upwards, getting a better view of the area. He spots a couple of WORKERS with a site plan on the other side of the hill.

FIGMENT

Oh, good. I found some help, guys!

He strains to keep his altitude, and begins to descend in their direction.

FIGMENT (CONT'D)

Boy, I need to start flying more.

EXT. FANTASYLAND '94 - DAY

Sonny peruses a gift shop. He picks up a WHITE LION plush, then tosses it aside.

He hears a loud METALLIC BANG, then steps outside. He sees a CONSTRUCTION CREW dismantling pylons behind a wall.

SONNY

Did you guys know there used to be a Skyway here?

BUZZY (O.S.)

Of course. Everyone knows that.

SONNY

Did you know that?

BUZZY (O.S.)

(BEAT)

Yes.

Sonny's eyes trace the path of the remaining pylons -- the cables extend through the Matterhorn's facade. He sees CONSTRUCTION WORKERS filling in massive holes for the Skyway cars to pass through.

SONNY

Either these guys are filling in holes, or they're getting fired.

BUZZY (O.S.)

Wait. My mountain has holes!

INT. SUBMARINE '78 - DAY

Buzzy is flanked by other guests. Their eyes shift awkwardly.

BUZZY

What?

EXT. FANTASYLAND '94 - DAY

SONNY

Okay, so a pile of dirt gets turned into a mountain with holes, then a mountain without holes. It happens every day. Why are we here?

BUZZY (O.S.)

Well, last time we went through this, we were looking for changes to our history. But what do we do when we don't know the history? What if the mountain has nothing to do with this?

SONNY

That's reassuring. Fig, any leads?

EXT. FANTASYLAND '58 - DAY

Figment flies towards the WORKERS studying the site plan.

WORKER #1

Agh, a bee!

FIGMENT

No, I'm Figment.

WORKER #2

What kind of bee are you?

FIGMENT

I'm a dragon, not a bee. I'm here to inspire you!

WORKER #1

You're doing a bad job so far, bee.

FIGMENT

What is this place?

WORKER #1

It's Holiday Hill!

FIGMENT

I know, but what does that mean?

WORKER #2

People need a break when they come here, and they want a place to sit.

WORKER #1

And neck!

WORKER #2

We had a few tons of dirt left over from when we dug out the castle moat, so we decided to handle both things at the same time.

FIGMENT

All of this is just dirt from the castle?

WORKER #2

Not just any dirt. Castle dirt.

FIGMENT

So what are you working on?

WORKER #1

We're just finalizing the Skyway tower here. Once the system's in place, people can get from one end of the park to the other at the same speed as merely walking!

FIGMENT

But isn't there supposed to be a mountain here?

WORKER #2

Oh, please. You sound like the man himself. He was going on about some mountain but the Admiral put a stop to that talk.

WORKER #1

Can you imagine? Snowy toboggans in the middle of all of this?

FIGMENT

I can imagine. Some of my friends are there now.

The Workers glance at each other.

WORKER #1

Say, these "friends" of yours. Are they telling you to burn things?

FIGMENT

What?

BUZZY (O.S.)

Burn them! Burn them!

WORKER #1

Why don't we get you a place to lie down?

FIGMENT

What? No! I have to light a spark!

WORKER #2
They warned us about this.

WORKER #1
Security!

Several SECURITY GUARDS emerge from the bushes and edges of the hill.

SECURITY GUARD
More teenagers?

WORKER #1
No, not this time. I think we have
a code four-two-oh-one.

SECURITY GUARD
Not on my watch!

Security gently escorts Figment away from the Hill.

SECURITY GUARD (CONT'D)
Please come with us, sir.

FIGMENT
But you don't understand! I have to
find the Admiral! You have to make
a Matterhorn!

WORKER #1
(CHUCKLES)
That's what the teenagers say, too.

CUT TO BLACK.

END ACT ONE

ACT TWO**EXT. FANTASYLAND '78 - DAY**

Buzzy, armed with a flashlight and spelunking equipment, carefully lowers himself from a SKYWAY BUCKET onto the Matterhorn track.

BUZZY

Sonny? Sonny! Can you hear me?

No response. Suddenly, a BOBSLED careens along the track -- Buzzy quickly ascends just enough for it to miss him, then lowers back to the ground.

BUZZY (CONT'D)

What a wacky mountain.

He waves to the Skyway Bucket above:

BUZZY (CONT'D)

Thanks for letting me ride with you!

A TOURIST pops out from the bucket:

TOURIST

You're welcome.

Another SKYWAY BUCKET glides along towards the stuck one. The riders all SCREAM.

EXT. FANTASYLAND '94 - DAY

Construction Workers are assembling new pieces of the mountain while Skyway hardware is being torn away. Sonny ducks under various beams and planks on his way to the FOREPERSON.

SONNY

Excuse me. May I ask a question?

FOREPERSON

Who are you?

SONNY

Sonny Eclipse, lounge singer from space. As you can probably guess, I have a reason for being here.

FOREPERSON

Are you here to sing a song?

SONNY

No. I just need to know something.

FOREPERSON

(TO CREW)

Hey, everyone! This guy's here to sing us a song!

The CREW stops what they're doing and claps for Sonny.

SONNY

Okay. Thank you, but I can't sing right now.

CREW MEMBER #1

Do a Prince song!

CREW MEMBER #2

No, do Alexander Nevermind!

CREW MEMBER #3

Joey Coco!

CREW MEMBER #4

Jamie Starr!

SONNY

Those are all the same person.

The Crew BOOS Sonny.

FOREPERSON

Way to ruin the magic, jerk.

SONNY

Fine! I'll do a song, but it'll be an original.

Sonny reaches in his jacket pocket. He pulls out a SMALL DEVICE about the size of a deck of cards. He begins to unfold it to reveal a much larger KEYBOARD.

The Crew "oohs" at the invention.

CREW MEMBER #1

What is that?

CREW MEMBER #2

Some sort of space-age chess set.

SONNY

It's a piano.

More "oohs."

CREW MEMBER #3
 "Pi-an-o." Sounds crazy.

Sonny takes a deep breath.

SONNY
 Okay. Original composition, coming
 right up. I can do this.

He sits in silence at the keyboard. The Crew is waiting.

INT. MATTERHORN '78 - DAY

Buzzy explores the dark caverns of the mountain's interior.

BUZZY
 Sonny? Figment? Did you guys fix
 everything without me?

He stops and rests against a stalagmite.

BUZZY (CONT'D)
 (SIGHS)
 Maybe they're better off.

A MONSTER jumps out at Buzzy from the ice wall behind him.
 White fur, blue face, red eyes. The Monster ROARS.

BUZZY (CONT'D)
 Agh!

MONSTER
 What are you doing here?

BUZZY
 Looking for answers.

MONSTER
 Look somewhere else. This is my
 place!

BUZZY
 But -- Hey, wait a second. Are you
 a Yeti?

SNOWMAN
 I prefer "Abominable Snowman."

BUZZY
 That sounds worse.

SNOWMAN

Wait. Is "Abominable" bad? I thought it was for my stomach muscles!

He shows Buzzy his exceptional SIX-PACK.

BUZZY

Wow! My name's Buzzy. I think I met your cousin.

SNOWMAN

There are more of me? How? There's only one mountain.

BUZZY

Oh boy. How long have you been here?

SNOWMAN

I just moved in last week.

BUZZY

I see. Okay, I should probably do some explaining.

INT. SECURITY OFFICE '58 - DAY

Figment wakes up on a COT in the Security room.

FIGMENT

Where am I?

A GUARD in the corner:

GUARD

Prison.

FIGMENT

What?!

GUARD

(LAUGHS)

I'm kidding. It's a break room. As soon as you sat down you fell asleep.

FIGMENT

I slept? Wow. It's been a while since I did that.

GUARD

Well, hopefully you feel rested.

FIGMENT

Thanks, but I'm kind of on a mission and I need to go.

GUARD

What are you looking for?

FIGMENT

I don't really know yet. When I had to do this before, I was in my own backyard and I knew what to look for. Here, it's one big jumble.

GUARD

Okay. Let's start with Buzzy and Sonny.

FIGMENT

You know them?

GUARD

No. You were just saying those names in your sleep. And something about a "Dreamfinder."

FIGMENT

Do you know where the General is?

GUARD

The what?

FIGMENT

I heard some people talking about a General by the dirt mountain.

GUARD

Oh! You mean the Admiral.

FIGMENT

Admiral, yes.

GUARD

Well, he doesn't normally talk to civilians when he's on the job.

FIGMENT

Trust me, I'm no civilian. Or maybe I am. What's a civilian?

GUARD

I'll let him tell you. Head over to the riverbank and turn left. He should be at the dry dock.

FIGMENT

Thanks!

Figment leaves.

EXT. FANTASYLAND '94 - DAY

Sonny takes a bow as the Crew applauds for him. The Foreperson wipes away a tear.

FOREPERSON

That was lovely. Thank you.

SONNY

Yeah, yeah. Can you help me now?

FOREPERSON

Ask away.

SONNY

What's happening in the park this year?

FOREPERSON

The Skyway's closing.

SONNY

Is that it?

FOREPERSON

The team in Adventureland is finishing up on Indy. That's gonna be a real blast.

SONNY

Okay, so it's the Matterhorn. Has to be. Thanks, everyone!

INT. MATTERHORN '78 - DAY

Buzzy sits with the Snowman.

SNOWMAN

Wow. You did all that?

BUZZY

Me and my friends.

SNOWMAN

I can't believe the robot did it. He seemed so cute.

BUZZY

It's always the cute ones.

SNOWMAN

So you're looking for Sonny and Figment? Where's Mary?

BUZZY

She's off on new adventures now. I still see her in my dreams sometimes.

SNOWMAN

Do you know who's causing all of the new problems?

BUZZY

Not yet. But I have my suspicions.

A THOUGHT BUBBLE appears above Buzzy: The CALIFORNIA RAISINS are Godzilla-sized, stomping on buildings.

BUZZY (CONT'D)

Man, that'd be scary.

SONNY (O.S.)

Buzzy?

BUZZY

Sonny! You're still here!

SONNY (O.S.)

Where are you?

BUZZY

I'm hanging out with an Abdominal Snowman.

SONNY (O.S.)

You mean "Abominable"?

BUZZY

Not anymore.

He smiles at the Snowman.

SONNY (O.S.)

What? Where's Figment?

EXT. HARBOR '58 - DAY

Figment flies towards FOWLER'S HARBOR on the West side of the park.

FIGMENT

I'm here! I fell asleep.

SONNY (O.S.)

Well, way to go. Fell asleep on the job.

BUZZY (O.S.)

Did you dream of me?

SONNY (O.S.)

Fig, the mountain is definitely the key. There's nothing else that links our years together.

FIGMENT

I figured. I'm on my way now to talk to someone who can help.

BUZZY (O.S.)

Help what?

FIGMENT

If the mountain won't come to them, I'll bring them to the mountain. Hang on, guys!

SPLIT-SCREEN: Sonny and Buzzy sit and wait. Buzzy sniffs and coughs.

BUZZY

Cold in here.

EXT. HARBOR '58 - DAY

Figment flies toward a group of people working on the soon-to-be-christened SAILING SHIP COLUMBIA.

The ADMIRAL, an older bespectacled man, leads the team as they hoist gangplanks or whatever.

ADMIRAL

Silver dollars under all three masts? Good.

FIGMENT

Excuse me!

ADMIRAL

Hello, fella.

FIGMENT

I'm looking for someone called The Admiral.

ADMIRAL

That might be me.

FIGMENT

Oh, good! I need your help with the pile of dirt in Fantasyland.

ADMIRAL

You mean Holiday Hill.

FIGMENT

Yeah, with the neck teens. That has to become a mountain.

ADMIRAL

Well, you aren't the first to tell me that, but it just can't happen.

FIGMENT

But everything else can?

ADMIRAL

You're not wrong, but you have to listen. There's simply too much at stake right now to take a chance on that mountain.

FIGMENT

The stakes couldn't be higher than this. Trust me.

ADMIRAL

I'm sure you know what you're talking about. Please extend the same courtesy to me.

BUZZY (O.S.)

Oh, snap!

ADMIRAL

Maybe in a few years, it'll be worth revisiting. Maybe. But everything has to happen when it's ready to happen. You can't force that.

A BEAM begins to fall. A dozen crew members rush to keep it held up.

ADMIRAL (CONT'D)

I have to help my team. But stick around! You'll find whatever you need when you need to.

FIGMENT

You're sure?

ADMIRAL

I am. Dreams don't do the building, people do. What's your name?

FIGMENT

Figment.

ADMIRAL

Nice to meet you, Figment.

FIGMENT

Nice to meet you too, Admiral.

ADMIRAL

We're friends now. Call me Joe.

Joe leaves, and Figment watches as the crew rights the mast.

COLUMBIA CREWMATE

Nice work, Joe.

ADMIRAL

That's Admiral to you.

CUT TO BLACK.

END ACT II

ACT III**INT. GOLDEN HORSESHOE '58 - DAY**

Figment sits at a table in the GOLDEN HORSESHOE SALOON. Onstage, WALLY BOAG entertains guests as Pecos Bill.

SONNY (O.S.)
Fig? Any luck?

Figment watches the show, distracted.

BUZZY (O.S.)
Figment!

FIGMENT
Yeah?

BUZZY (O.S.)
What are you watching?

FIGMENT
Slue Foot Sue's Golden Horseshoe Revue.

SONNY (O.S.)
Are those old-timey swear words?

FIGMENT
No, they're not.

BUZZY (O.S.)
Why do you sound so sad?

FIGMENT
I'm starting to worry that we're stuck.

SONNY (O.S.)
No, no. None of that "dark night of the soul" business. We've been down that road, and my spiritual thirst has been quenched. Buzzy?

BUZZY (O.S.)
Quenched.

SONNY (O.S.)
There's always a reason, Fig.

FIGMENT
Maybe. I just need some time to think.

INT. MATTERHORN '78 - DAY

Buzzy slumps against a glacier.

SNOWMAN
Everything okay?

BUZZY
I just miss my friends.

SNOWMAN
You know, when humans are in bad situations, they sometimes can summon superhuman strength to lift cars and stuff. Too bad you aren't human.

BUZZY
Why would I want to lift a car?

SNOWMAN
(SHRUGS)
Because you have to?

BUZZY
Well, you're right. I'm not human. Just a little weirdo who misses his friends.

SNOWMAN
What do you miss about them?

SONNY
Figment's laugh. And Sonny's music. And the way they fight but don't really fight. Like they do it just to make me laugh. I miss how they make me laugh.

Buzzy's hand starts to glow.

BUZZY
Hey!

SNOWMAN
Keep going.

BUZZY
And the way Sonny makes references no one understands but the names are funny, like "Yahoo Serious." And the way Figment cries when he watches "Larry Crowne."

Buzzy's hands are pulsing blue.

SNOWMAN

I hope that's a good kind of glow.

BUZZY

It is! Sonny!

SONNY (O.S.)

Wha?

BUZZY

Describe where you are! I'm coming to get you first!

INT. BATHROOM '94 - DAY

Sonny is sitting in a stall.

SONNY

Maybe get me second.

INT. GOLDEN HORSESHOE '58 - DAY

A PORTAL opens above Figment and pulls him up.

INT. PORTAL

Figment holds onto Buzzy as they rip through spacetime.

FIGMENT

Buzzy! How did you --

BUZZY

No time for questions!

A few moments of silence pass.

BUZZY (CONT'D)

Okay, maybe time for a few questions.

INT. BATHROOM '94 - DAY

Sonny plunges his smoking jacket into a toilet, scrubbing away at its sleeve.

SONNY

Stupid tomato sauce.

The portal opens above him. He sees it and SCREAMS, running out of the stall with jacket in tow.

Figment and Buzzy fall out and give chase.

BUZZY
Wait! Sonny, it's us!

EXT. FANTASYLAND '94 - DAY

Sonny runs outside but stops in his tracks. He stares ahead, terrified. Figment and Buzzy catch up:

BUZZY
(OUT OF BREATH)
You forgot...you forgot to wash
your hands.

Figment taps Buzzy and points ahead: The members of SEA have arrived. Victor smiles.

VICTOR
My friends! You found each other.
How pleasing.

SONNY
Take us back.

VICTOR
Oh, Sonny. You know nothing can be
so simple. If I give you what you
want, then I'd have to give
everyone what they want. What's
left for me?

BUZZY
What if my friend mister Dumbo
helped?

Buzzy discretely hands Victor a DISNEY DOLLAR inscribed with Dumbo's face. Victor smiles and folds it away.

FIGMENT
Whatever you're doing, you won't
get away with it!

VICTOR
Please, I already have. I could
have done it years ago, but you
three are always such a thorn in my
side. Always cleaning up messes you
didn't make. It's tiresome!

SONNY

All of this is because we cleaned?

VICTOR

All of this is because of safety,
and safety that isn't absolute is
absolutely unsafe.

The SEA members laugh.

BUZZY

Safety from what?

VICTOR

That's for you to discover. How did
you find each other, anyway?

The trio shuts up; Buzzy hides his hands behind his back.

VICTOR (CONT'D)

No quips? No little jokes? What did
you do?

(BEAT)

I don't care. You come with us.

FIGMENT

You're not taking us anywhere.

VICTOR

You've disrupted the balance. My
balance. You must be punished.
There is nothing here for you to
fix. No spark for you to --

Buzzy's hands light up. He grabs Sonny and Figment, and the
trio VANISHES in front of Robustelli's eyes.

VICTOR (CONT'D)

What the...?

(to SEA)

Spread out! Find them!

MARY OCEANEER steps forward.

OCEANEER

Sir, what if they're moved through
time?

VICTOR

Then some of you will be waiting a
while.

The SEA team spreads out.

As the search begins, the Construction Crew is still working on Matterhorn '94, singing Coldplay's "Clocks" a full 7 years before Coldplay ever wrote it.

INT. MAIN STREET - DAY

Sonny, Figment and Buzzy land in a small metal box, about the size of a broom closet, filled with CASH.

SONNY

Excuse me?

EXT. VAULT - BANK - CONTINUOUS

The VAULT HANDLE spins, seemingly on its own. The BANK CUSTOMERS and CAST MEMBERS stare in astonishment as the door slowly swings open, revealing the trio.

They step out, smiling and casually waving here and there.

SONNY

Don't mind us.

They step outside.

EXT. BANK - MAIN STREET - CONTINUOUS

Figment, Sonny and Buzzy stare at Main Street in awe. They're outside of a Bank of America, which is now the Disneyana Store next to the Opera House.

FIGMENT

Wow. What year is it?

BUZZY

I can find out.

SONNY

Let's stick together, please. I don't want to get separated again, it's too much work.

FIGMENT

Don't worry, buddy. We're sticking together from here on out.

SONNY

Thank you.

As he puts his jacket back on, Sonny's small keyboard falls out and hits the ground. Figment gasps.

FIGMENT

You brought your keyboard?

BUZZY

Oh my gosh! Are you making music again?

SONNY

I'm dabbling here and there.

He folds up the keyboard and sticks it back in his pocket.

SONNY (CONT'D)

I actually performed an original number for a construction crew back in '94. And they were burly.

FIGMENT

That's so exciting! See, maybe this trip will be good for you.

SONNY

Yeah, yeah. Let's get a move-on. Those weirdos are probably looking for us.

CUE MUSIC: "TURN IT ON AGAIN," GENESIS.

The group heads off, with Figment and Buzzy leading. Sonny holds back for a moment and pulls a notebook from his jacket. The title reads "ORIGINAL SONG IDEAS." He opens it to the first page -- blank. He sighs, shuts the notebook, and catches up with his friends.

CUT TO BLACK.

END ACT III

STINGER

INT. SEA OFFICES - DAY

Victor sits alone in his office, the DREAMCATCHER behind him.
A CRONY enters:

CRONY

Sir! We think we found them.
They're in the sixties.

VICTOR

Prepare the machine. I'd like to
see them again... I can introduce
them to our new friend.

Victor pats the Dreamcatcher and smiles.

CUT TO BLACK.

END OF SHOW