

U12 Chenango Cup Tournament Rules

- 25 Minute Games (No Half-time)- time does not stop for stoppage of play; there is no stoppage time added to the game clock
- Game starts every 30 minutes on the whistle (be ready to play!)
- Overtime- only for semi-finals and final
 - first goal wins
 - remove two players every three minutes at dead ball until someone scores
 - NO subs in overtime- if a player comes out, the team plays down 1 player until the next removal of players.
 - If a player is injured in overtime, the player can be substituted for without removing the player. However, a player removed for an injury during overtime cannot return to the game.
- Points: Win = 3 points, Tie = 1 point, Loss = 0 points
- The team with the most points in each group advances to the semifinals as the group's first seed. The team with the second most points in each groups advances to the semifinals as the group's second seed.
- If a team must play a crossover game, then they still only accumulate points in their group. If they have enough points to advance in the group they play their final game in, but not in their group, then they do not advance.
- If there is a tie in points for the first or second seed in group play, the seed will be determined by the following tiebreakers:
 - First tiebreaker: Head to head record
 - Second tiebreaker: Total goals allowed
 - Third tiebreaker: Goal differential (total goals scored minus goals allowed)
 - Fourth tiebreaker: Total goals scored
 - Final tiebreaker: Coin flip (hasn't happened yet)
- Follow the rules of the game established in the League Handbook.