

# STEFAN TAUSHANOV, 25

MOTIVATED, DISCIPLINED, TEAM PLAYER

Skopje, Macedonia



### **WORK EXPERIENCE**

#### Sozdadi (www.sozdadi.com) **GRAPHIC DESIGNER**

DEC 2017 - PRESENT · Graphic Designer for the Web Application

#### FX3X **3D ANIMATIOR**

FEB 2016 - APR 2017

- 3D Animation and Modeling for various projects

## NewMan's Business Accelerator

MENTOR AT NASA SPACE APPS CHALLENGE

 $\cdot$  Mentoring participants for 3D Animation and Modeling areas

# Olivetti Biro Copiers

INFORMATION SYSTEM MANAGER

SEP 2010 - JAN 2016

### FORMAL EDUCATION

## BSc in Managment of Information System, University American College, Skopje

UNDERGRADUATE SCHOOL

• Graduation Thesis: Information System model for a company that works with digital film processing



### **GRADUATED IN MANAGEMENT** OF INFORMATION SYSTEM



2 YEARS EXPERIENCE in 3D Animation & Information Systems



clients. Strong tech background.

#### **CREATIVE & SOCIAL SKILLS**

**CREATIVITY TEAMWORK** INNOVATION



#### **TECH SKILLS**

COMMUNICATION

Autodesk Maya Autodesk Softlmage Adobe Photoshop Adobe Illustrator



#### **LANGUAGES**

Mudhox

**ENGLISH Proficient User** MACEDONIAN Native Speaker

#### **HOBBIES**

YOGA, CYCLING, PLAYING VIDEO GAMES, HIKING



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### **VOCATIONAL EDUCATION**

# Graphic and Multimedia Designer CAREER DEVELOPMENT ACADEMY

JAN 2017 - MAR 2017

NewMan's Business Accelerator, Skopje, Macedonia

• Graphic Design Fundamentals (color, composition, typography)

· Adobe Photoshop CS6

· Adobe Illustrator CS6

· Adobe InDesign CS6

· Creative thinking and Design process

## Modeling, Animation and Visual Effects

CAREER DEVELOPMENT ACADEMY

OCT 2015 - MAR 2016

NewMan's Business Accelerator, Skopje, Macedonia

· Adobe Photoshop CC
· Autodesk Maya Introducion
· Autodesk Maya Fundamentals
· Compositing Fundamentals in Nuke
· Character Design

 $\cdot$  Advanced 3D Modelling in Maya

· Advanced 3D Texturing in MudBox

 $\cdot$  Advanced 3D Rigging in Maya

· Acting for Animators

 $\cdot$  Advanced 3D Animation in Maya

· Advanced Surfacing, Lighting and Rendering in Maya

# Autodesk Softlmage I XSI

CERTIFIED TRAINING
SEP 2011 - MAR 2012

AXIS Academy, Skopje, Macedonia



GRADUATED IN MANAGEMENT OF INFORMATION SYSTEM



2 YEARS EXPERIENCE in 3D Animation & Information Systems



Work with projects for American clients. Strong tech background.

### **CREATIVE & SOCIAL SKILLS**

CREATIVITY

TEAMWORK

INNOVATION

COMMUNICATION

## TECH SKILLS

Autodesk Maya

Autodesk Softlmage

Adobe Photoshop

Adobe Illustrator

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**LANGUAGES** 

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